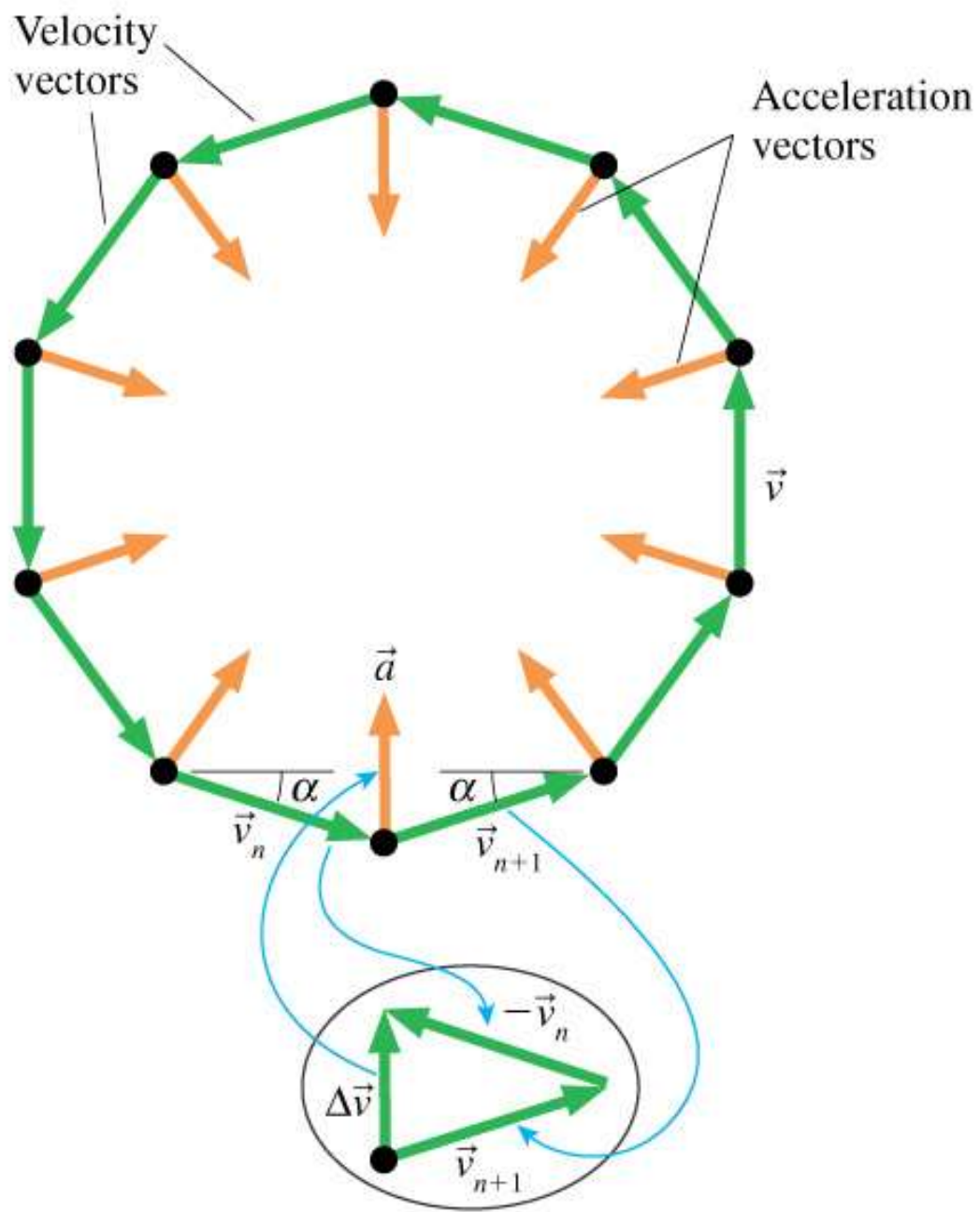
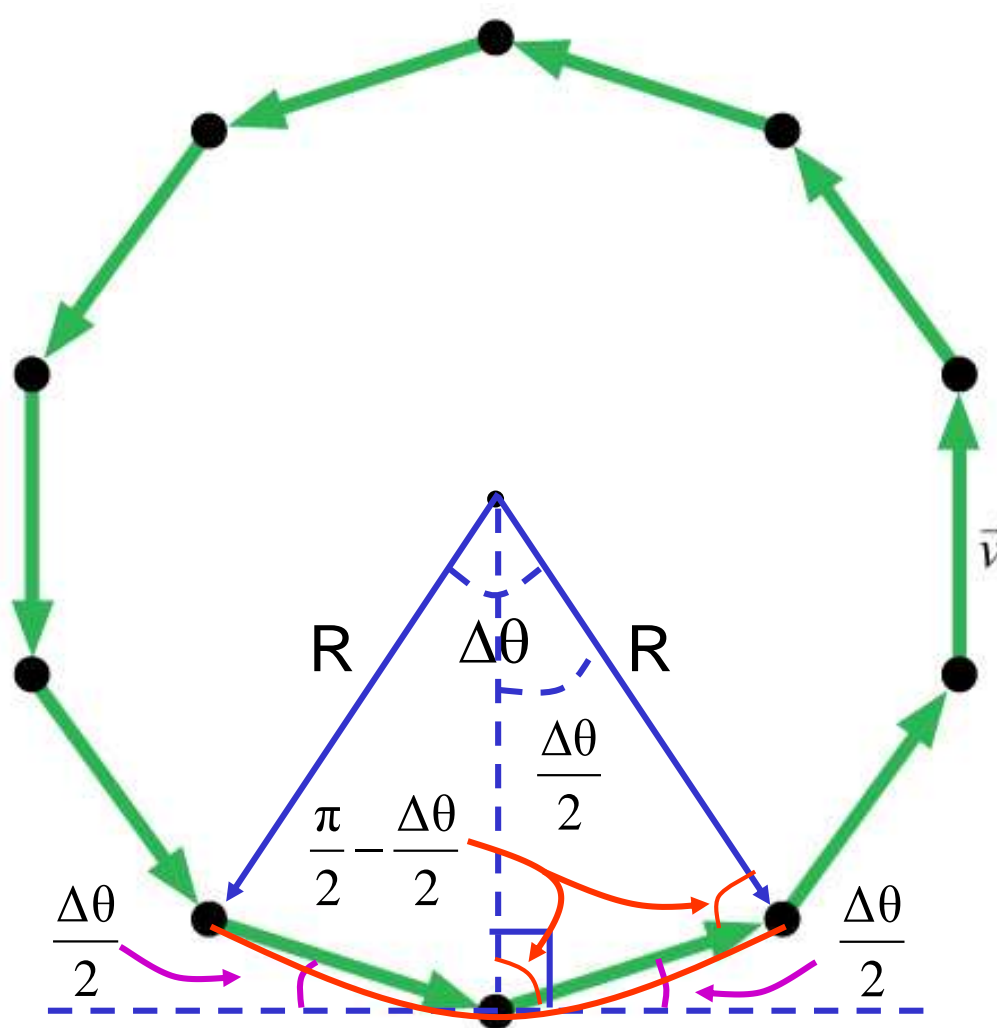


The lengths of the velocity vectors are the same, indicating constant speed, but the direction of each vector is different. This is a changing velocity.



$$\Delta\theta = \frac{1}{R} \Delta S$$



$$\vec{v}_i = \hat{i} v \cos\left(\frac{\Delta\theta}{2}\right) - \hat{j} v \sin\left(\frac{\Delta\theta}{2}\right) \quad \Delta S \quad \vec{v}_f = \hat{i} v \cos\left(\frac{\Delta\theta}{2}\right) + \hat{j} v \sin\left(\frac{\Delta\theta}{2}\right)$$

$$\Delta\vec{v} = \hat{j} v 2 \sin\left(\frac{\Delta\theta}{2}\right)$$

[OHQ](#)

$$\Delta \vec{v} = \hat{j} v 2 \sin\left(\frac{\Delta\theta}{2}\right)$$

$$= \hat{j} v 2 \times \frac{\Delta\theta}{2} \quad \text{for small angles}$$

$$= \hat{j} v \Delta\theta$$

$$= \hat{j} v \frac{\Delta S}{R}$$

$$\vec{a} = \frac{\Delta \vec{v}}{\Delta t}$$

$$= \hat{j} \frac{v}{R} \frac{\Delta S}{\Delta t}$$

$$= \hat{j} \frac{v^2}{R}$$

# Non-Uniform Motion

